

Jimmy Jansen

PRINCIPAL ENGINEER • ALMERE, NETHERLANDS

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Principal Engineer who turns messy, long-lived platforms into systems that ship. I work across teams, systems, and leadership levels, connecting technical direction with delivery reality, and I do my hardest work on the load-bearing parts only a few people understand.

EXPERIENCE

Principal Engineer • Storyteq

Oct 2024 – Present

Unification and global rollout: products that grew up separately, pulled into one video platform and shipped worldwide.

- Led platform consolidation across three products and twelve teams, then took the unified system to global rollout without breaking any existing account.
- Established the architecture decision practice now used across most teams: ADRs, RFCs, and design reviews, with end-to-end domain ownership and CI/CD as the default.
- Own the high-throughput rendering architecture: fair scheduling, template-level reuse, and deadline-aware queueing for bursts that go from idle to 50k+ requests per second.
- Redrew service and data boundaries across a tightly-coupled legacy estate so teams ship independently, pulling deploy coupling out of the critical path.

STACK Go • Node.js • TypeScript • GCP • Kubernetes

Staff Software Engineer • Rangle.io

Nov 2021 – Oct 2024

The support-squad engineer, dropped into whatever a client needed across frontend, backend, mobile, and infra. 30+ projects, on stacks I often hadn't seen two weeks earlier.

- Helped modernize a 10M+ line legacy codebase, working the architecture seams that let teams ship without breaking each other.
- Architected and reviewed across e-commerce, B2B SaaS, marketplace, retail, and workspace platforms, getting productive in an unfamiliar stack fast enough to lead in it.
- Ran workshops, paired heavily, and mentored on nearly every engagement; several workshops opened Rangle-wide. The enablement is usually what made the technical work hold after I left.
- Built a greenfield platform for a startup that crossed \$1M in revenue in its first eight weeks.

STACK TypeScript • React • Node.js • GraphQL

Senior Software Engineer • Albelli

Feb 2016 – Nov 2021

Five and a half years on the iOS and Android app, from an outside-built Cordova PoC to a €35M/year revenue channel with its own team, framework, and release cadence.

- Led the migration from Cordova to a custom hybrid framework, recovering the performance budget the app needed to keep growing.
- Built core product flows for books, calendars, mugs, and wall decor, including a 3D mug customization feature.
- Rebuilt the CI/CD pipeline from slow and flaky to fast and reliable, which changed how the team shipped, and set the testing posture that kept production bugs down as the app scaled.

STACK TypeScript • React • iOS • Android

SKILLS

Platform architecture • Go • TypeScript • Node.js • Distributed

systems • GraphQL • React • GCP • Kubernetes • CI/CD • ADRs & RFCs • iOS • Android

EARLIER

Software Engineer, Quby (2014–2016) • **Student Assistant**, Hogeschool van Amsterdam (2012–2014) • **Intern**, Vattenfall (2013–2014) • **Junior Software Engineer**, Javaland (2013) • **Junior Software Engineer**, Securityalert4you (2012)

EDUCATION

Computer Science, Hogeschool van Amsterdam

2012 – 2015